



Home Automation using Java

DRAFT User Manual

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## Section 1 - Introduction

### **Section 1.1 – Description**

jHomeNet is a suite of open-source software applications that when used with hardware sensors and devices can be used to help monitor and automate systems around your house. Currently the jHomeNet software suite supports Dallas Semiconductor's 1-Wire hardware along with X10 hardware. Future releases of the jHomeNet software suite may support additional hardware.

The suite of software currently includes the following packages:

- jHomeNet commons library: Provides common tools.
- jHomeNet server: Is responsible for maintaining and managing hardware, hardware polling, and the sensor responsive system. Also provides hardware, data, and sensor responsive persistence functionality.
- jHomeNet UI: Provides the user interface classes and tools.
- jHomeNet plugins: A collection of jHomeNet plugins that can be added to the jHomeNet server to provide additional functionality without having to recompile the server.

The jHomeNet server currently provides an operator with a command line interface (CLI) for interacting with the server. However, through the server CLI an operator may also open the jHomeNet graphical user interface (GUI). The GUI provides the same functionality that the CLI does but graphically.

In the future, a jHomeNet client will also be developed that provides an operator the same functionality with the added ability to connect to the server remotely. The client GUI would be nearly identical to the server GUI but could allow remote operators to connect using a TCP/IP based network connection.

## **Section 2 – System Requirements**

### **Section 2.1 – Software Environment**

The purpose of this section is to provide information on the required software environment in order to run the jHomeNet software suite.

#### **Section 2.1.1 – Runtime Environment**

To run the jHomeNet software suite (either the jHomeNet server or the jHomeNet client), a compliant Java Runtime Environment (JRE) version 1.5 must be installed and properly configured.

#### **Section 2.1.2 – Operating Systems**

Any operating system that supports a version 1.5 JRE should be capable of supporting the jHomeNet server and client. The necessary 1-Wire and X10 communication drivers will also be required if external sensors are to be used.

As of this writing, the jHomeNet software suite has only been developed and tested on a Windows 2000 and XP platform, however there is no reason that the jHomeNet suite shouldn't be able to run on a Linux/Unix platform as well.

#### **Section 2.1.3 – SQL server**

In addition to the JDK and/or JRE, the jHomeNet server also requires a compliant SQL server. As of this writing, the MySQL version 4.1 has been used for development and testing. The free MySQL server is available from MySQL's website <http://www.mysql.com>.

The only manual configuration to the database that is currently required is the creation of the jHomeNet database. Create a new database called `jhomenet_db`. You may leave the database empty as the Ant `init-db` tool will create the necessary database tables and keys.

For database maintenance and configuration, MySQL's administration tools along with a number of third party software applications exist. For example, phpMyAdmin along with an Apache web server could be used. Other SQL front ends used during the development process include MySQL Front (<http://www.mysqlfront.de/>).

### **Section 2.2 – Hardware Environment**

The current jHomeNet software suite supports both Dallas Semiconductor's 1-Wire network and hardware and X10 network and hardware. For specific details on installing the necessary communication drivers refer to Section 3.3.



## Section 3 – System Configuration

The purpose of this section is to provide instructions on building, deploying and configuring a jHomeNet server and client along all of the necessary third-party dependent software applications and drivers.

The jHomeNet suite comes with binary executables as part of the distribution so building the binary executables from the sources should not be required. However, the jHomeNet suite still needs to be configured in order to run. You may skip Section 3.1 if you're not interested in building the jHomeNet suite from the sources.

### **Section 3.1 – Building the jHomeNet Suite from Source**

Each jHomeNet package includes an Apache Ant build file for building the package's source files into executable class files. If Ant is not already installed, download it from the following website: <http://ant.apache.org/>. (The installation and configuration of Ant itself is beyond the scope of this document. See the Apache Ant website for further details.)

As noted, there are several jHomeNet packages that make up the jHomeNet suite of tools. Some packages have dependencies on other packages. In particular, the following is a list of the jHomeNet package dependencies:

<i>Package Name</i>	<i>Package Dependencies</i>
jHomeNet commons	None
jHomeNet UI	jHomeNet commons
jHomeNet server	jHomeNet commons, jHomeNet UI

When a dependent package is rebuilt it must be copied into the library folder (lib in most cases) of the packages that depend on it. Fortunately, there is an Ant task included in the jHomeNet server's `build.xml` file that automates this process. In particular, to build the jHomeNet commons, UI, and server source packages and copy the necessary built package jar files to the necessary folders, run the `build-suite` task (or the `build-clean-suite` to delete any existing class files before building).

For a list of all other available jHomeNet Ant tasks and other information, refer to Appendix A.

### **Section 3.2 – SQL Server Configuration**

The jHomeNet server requires an SQL compliant database to operate. This section describes the steps necessary to setup and configure an SQL database for use with a jHomeNet server.

The jHomeNet server comes with support for persisting information in a database using Hibernate, an object/relational (O/R) tool available from <http://www.hibernate.org>.

Install a SQL compliant database server (as previously noted, MySQL has been used for development and testing). After installing and setting up the database server, the jHomeNet database has to be created and initialized. Fortunately, an Ant script has been included with the server's `build.xml` file that both creates the jHomeNet database and creates the necessary tables. However, before running the task, both the Hibernate and `build.xml` files need to be updated with the appropriate SQL server connection information.

To configure the `build.xml` to connect to the database server, you'll need to modify the `default.properties` file located in the root directory. Below is a code example showing a default configuration:

```
#####  
# SQL properties  
#####  
sql.driver      = com.mysql.jdbc.Driver  
sql.url         = jdbc:mysql://localhost/  
sql.userid     = admin  
sql.password   = admin  
sql.dbname     = jhomenet_db
```

#### **Code Listing – The default.properties SQL properties**

To configure Hibernate to connect to the database server, you'll need to modify the Hibernate configuration file, called `hibernate.cfg.xml`, located in the `/resources/conf/` folder. Here you'll need to enter the corresponding Hibernate dialect information, the appropriate SQL server driver, and database URL, username and password. For more information refer to the Hibernate documentation. Below is a code example from a default Hibernate configuration file.

```
<property name="hibernate.dialect"> org.hibernate.dialect.MySQLDialect </property>  
<property name="hibernate.connection.driver_class"> com.mysql.jdbc.Driver  
</property>  
<property name="hibernate.connection.url"> jdbc:mysql://localhost/jhomenet_db  
</property>  
<property name="hibernate.connection.username">admin</property>  
<property name="hibernate.connection.password">admin</property>
```

#### **Code Listing – The Hibernate hibernate.cfg.xml database properties**

After updating both the `default.properties` and `hibernate.cfg.xml` configuration files, you're ready to create and initialize the jHomeNet database. Fortunately, this process has been automated by running the server's `init-db` Ant task found in the server's `build.xml` file. This task, as described in Appendix

A, will create the necessary database tables, indexes, etc. necessary for the jHomeNet server. When this task completes, verify that the tables have been added to the database.

### **Section 3.3 – Installing Network Drivers**

The purpose of this section is to provide a general overview of the hardware driver installation steps. Please refer to the specific hardware driver vendor documentation for detailed information.

#### **Section 3.3.1 – 1-Wire**

The 1-Wire communication network was designed by Dallas Semiconductor and allows small sensors and devices to be interconnected using a very simple communication bus. A 1-Wire network provides half-duplex bidirectional communications between a host/master controller and one or more slaves or hardware objects over a single 1-Wire line. A 1-Wire network requires just three things:

- 1-Wire hardware devices
- Copper plant consisting of either telephone or CAT-5 cable
- A 1-Wire host/master controller for interfacing between a computer and the copper plant

1-Wire has several advantages in that it is extremely easy to deploy and configure and add additional hardware devices. Both power and data communication for slave hardware devices are transmitted over the single 1-Wire line. Each slave hardware device on a 1-Wire network has a unique unalterable (ROM) 64-bit serial number (or address) that will never be repeated by another 1-Wire hardware device.

For the jHomeNet server to communicate with deployed 1-Wire hardware devices, a host/master controller must be installed on the jHomeNet server. Currently there are both serial and USB host/master controllers available. The host/master controllers require software drivers to be installed. For Windows platforms, there is a choice of either the TMEX native drivers or the RXTX serial communications API. The TMEX native drivers are available on the iButton website at the following address: <http://www.maxim-ic.com/products/ibutton/software/tmex/index.cfm>. The latest version, version 4.00, contains the necessary drivers and support libraries for each of the 1-Wire host/master controllers available from Dallas Semiconductor Maxim, including the 1-Wire USB adapters (DS9490). The current release of 1-Wire drivers supports Microsoft 32-bit Windows™ including Windows XP, ME, 2000, 98, NT (no USB support), and 95 (no USB support). The installation comes as an executable file and requires no additional configuration beyond running the installation application.

All other platforms will require the RXTX API for communicating with the DS9097U serial port adapter. Visit the Dallas Semiconductor Maxim OneWireViewer website to download the latest RXTX driver files: <http://www.maxim-ic.com/products/ibutton/software/1wire/OneWireViewer.cfm>. You can also visit the RXTX website at <http://www.rxtx.org/> for updates or current releases. Consult the `install` and `readme` files included as part of the distribution for directions on installing the drivers.

### Section 3.3.2 – X10

Like a 1-Wire network, an X10 network is an extremely simple network to deploy and configure. An X10 network communicates with hardware devices by making use of existing AC power lines. While X10 provides a number of different capabilities, the for the jHomeNet system it is primarily used with on/off switches.

In order to communicate with the X10 network, the jHomeNet server uses a standard serial connection to an X10 gateway. The Java COMM API software driver, version 2.0, available from Sun has been used.

The most recent release of the COMM API from Sun (version 3.0, update1) does not include support for the Windows platform. Specifically, the latest release only supports Solaris x86, Solaris 8 & 9 (Sparc) and Linux. To download the latest COMM API from Sun, follow the <http://java.sun.com/products/javacomm/> link. The older version 2.0 Comm API from Sun is still available for download at the following location:

<https://jsecom8a.sun.com/ECom/EComActionServlet;jsessionid=9C14E7EB934D26FBA3D49FC5284D2A9B>. As mentioned in the 1-Wire driver installation section, other options include serial drivers available from RXTX at the following site: <http://www.rxtx.org>.

Installing the COMM API has proven to be difficult as the directions included with the library don't always work. The following is a set of steps previously used to install the COMM API version 2.0 on a Windows™ 2000 machine.

1. Unzip the contents to a temporary folder.
2. Copy the `win32com.dll` file to `<JRE>\bin` folder where `<JRE>` is the location of the Java Runtime Environment installation.
3. Copy the `javax.comm.properties` file to the `<JRE>\lib` folder.
4. Copy the `comm.jar` file to the `<JRE>\lib\ext` folder.

This installation does not require any edits to the `classpath`. It should be noted, however, that any JRE updates may require a new installation of the COMM API files.

## Section 4 – Server Configuration

The purpose of this section is to provide an overview of the jHomeNet server configuration required prior to starting the jHomeNet server.

### Section 4.1 – Server Configuration Files

**NOTE: This section requires updating!**

The release includes a default set of configuration files in the `<root folder>\resources\conf` folder. Of greatest interest are the following configuration files:

*jhomenet.cfg.xml*

This is the main server configuration file. The file is a standard XML file using key/value properties (property name = property). A list of the currently used property names and acceptable inputs is outlined below:

<i>XML node or attribute</i>	<i>Description</i>
<code>&lt;environment-config&gt;</code>	Node used to describe the server environment.
<code>&lt;description&gt;</code>	Sub-node of <code>&lt;environment-config&gt;</code> . Node used to provide general description of the environment.
<code>&lt;hardware-config&gt;</code>	Node used to indicate a hardware configuration section.
<code>repository</code>	<code>&lt;hardware-config&gt;</code> attribute used to define the hardware repository. The hardware repository is where hardware definition information has been persisted. This value indicates the hardware persistence class name.
<code>filename</code>	<code>&lt;hardware-config&gt;</code> attribute used to define the hardware repository filename, if applicable.
<code>&lt;authentication-config&gt;</code>	Node used to indicate an authentication configuration section.
<code>&lt;type&gt;</code>	<code>&lt;authentication-config&gt;</code> sub-node used to indicate an authentication type section. Define the authentication service type to be used for user login. The software currently supports three types of authentication services: JAAS (use <code>jaas</code> ), JDBC (use <code>jdbc</code> ), and a simple service (use <code>simple</code> ). The property may not be left blank.
<code>&lt;network-config&gt;</code>	Node used to indicate a network configuration section.
<code>&lt;firewall-enabled&gt;</code>	<code>&lt;network-config&gt;</code> sub-node used to indicate

<i>XML node or attribute</i>	<i>Description</i>
	whether the network is firewall enabled. Acceptable input values include <code>true</code> or <code>false</code> .
<code>&lt;workqueue-config&gt;</code>	Node used to indicate a work queue configuration section.
<code>&lt;threadsize&gt;</code>	<code>&lt;workqueue-config&gt;</code> sub-node used to determine the number of threads allocated to the work queue. Valid values: integers greater than 0.
<code>&lt;responsive-config&gt;</code>	Node used to indicate a sensor responsive configuration section.
<code>&lt;persistence-layer&gt;</code>	<code>&lt;responsive-config&gt;</code> sub-node used to define the sensor responsive persistence layer.
<code>classname</code>	<code>&lt;persistence-layer&gt;</code> attribute used to define the sensor responsive persistence layer classname. This class must be in the server's classpath.
<code>&lt;email-config&gt;</code>	Node used to indicate a sensor responsive email configuration section.
<code>&lt;hostname&gt;</code>	Node used to define the responsive email hostname. This property may not be left blank.
<code>&lt;sender-name&gt;</code>	Node used to define the sender's name.
<code>&lt;sender-username&gt;</code>	Node used to define the sender's username.
<code>&lt;sender-email&gt;</code>	Node used to define the responsive email sender email address. This property may not be left blank.
<code>&lt;replyto-email&gt;</code>	Node used to define the responsive email reply-to email address. If left blank the property defaults to the sender email address.

### *Hardware.cfg.xml*

This file defines the hardware driver names (along with any necessary driver configuration filenames) and the types of hardware available to the server. This file shouldn't require editing unless additional types of hardware are added.

Included with the distribution are a set of dummy hardware configuration files that allows a user to run a server without actually having a 1-Wire or X10 network installed. In particular, in the `jhomenet.cfg.xml` configuration file, change the hardware configuration file reference from `hardware.cfg.xml` to `hardware_test.cfg.xml`. This will start the server with a number of dummy hardware sensors and devices.

### *Hardware driver configuration file (i.e. X10.conf)*

The X10 network is unable to scan for hardware unlike the 1-Wire network. Because of this, the user must define the available X10 hardware prior to startup in this file. The filename is actually defined in the hardware.cfg.xml file.

### *Others*

The remaining configuration files should not require any editing unless further development is required.

Included with the distribution are a number of test configuration files. These files can be used to setup and start the server without requiring an actual 1-Wire or X10 communication network.

## **Section 4.2 – Server Startup Files**

When the server's console session is started, it has a built-in feature to look for a `.login` file in the `<root folder>\resources\login` folder. This file is optional and is not required to start the server or a console session. If this `.login` file is found, the contents of this file are executed as if an user were entering console commands. All of the commands are executed in the background (i.e. as if the `"&"` were included as a command line argument).

The default `.login` file contains a command to start the main jHomeNet GUI. Other console commands may be added to this file. Each command should be placed on a new line. Comments may be added to this file using the `#` symbol. Refer to the code listing below for the default `.login` file contents.

```
# The jHomeNet server console login script. This file is called
# when the main jHomeNet server console is opened. Known console
# commands may be included in this file along with space separated
# command line parameters.

# Open the main window
main-window
```

### **Code Listing – Sample .login file**

## Section 5 – Starting the Server

This section provides information on starting the jHomeNet server.

### Section 5.1 – Running the server

There are a number of available script files included with the jHomeNet distribution to enable easy server startup. For Windows, use the included `server.bat` batch file (future releases will also include startup scripts for Linux). The server goes through a number of different initialization procedures during startup. The startup process should display a splash screen that provides server initialization feedback. See Figure 5.1 below for an example splash screen.



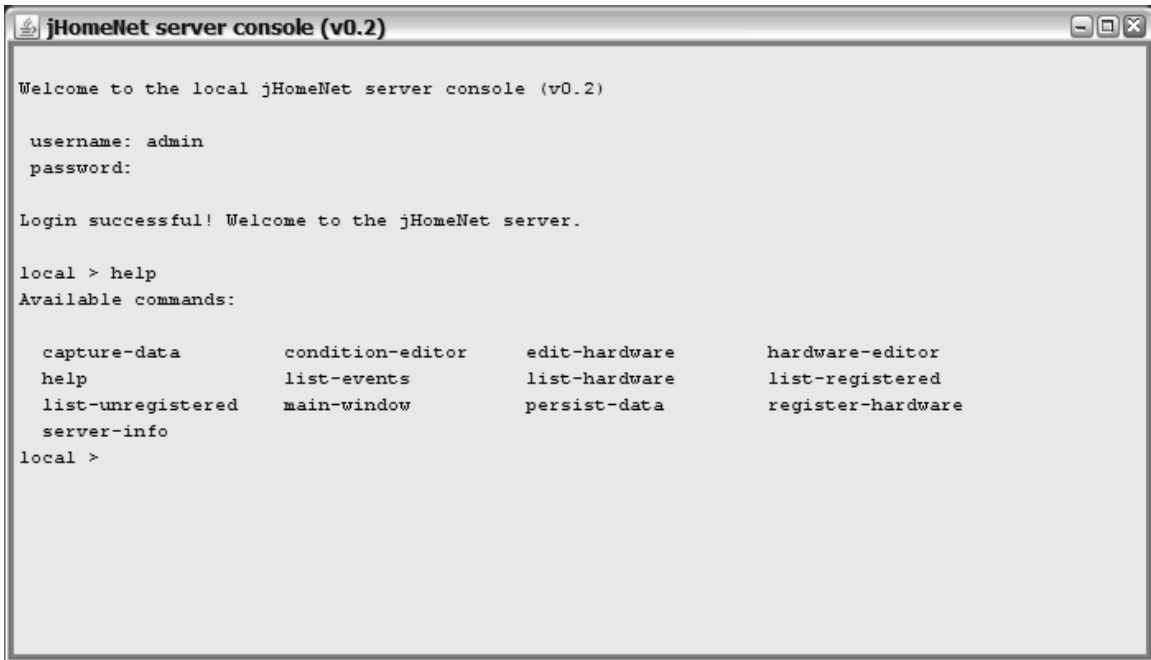
**Figure 5.1 – Sample jHomeNet server splash screen**

When the server initialization is complete, a local console session will be started. This console provides a basic interface to the server for the user. The user is first prompted for a username and password. By default, the administrative username and password is `admin/admin` respectively.

As discussed in Section 4.2, after a successful user login the console session startup process will look for an available `.login` file. If the `.login` file is found the commands in this file are executed as if the user entered them at the console. The default `.login` file has a command that starts the main GUI.

Once the user has successfully logged into the jHomeNet server, they may enter a number of different commands. For a listing of available jHomeNet console commands, type `help` at the prompt. See Figure 5.2 below for an example console.





**Figure 5.2 – Example jHomeNet server console**

## Section 6 – Server Features

The purpose of this section is to provide an overview of the features included with the jHomeNet server.

### Section 6.1 – Sensor Responsive Programming

**NOTE: This section requires updating!**

Sensor responsive programming (SRP) is a feature that adds dynamic control functionality to the jHomeNet suite of applications. Without SRP, jHomeNet is just a data acquisition and manual control program. Still quite useful, but even more so when SRP is included.

The core component of SRP is the plan. The system can contain any number of plans. A plan contains a single expression and list of responses. If the expression evaluates to true, then all of the responses are executed.

#### Section 6.1.1 – Expressions

An expression consists of conditions and Boolean operators. At the time of this writing, three types of conditions exist including: 1) Value condition 2) State condition and 3) Boolean condition.

Value and state conditions require a sensor hardware reference to provide input data. This input data is compared against the test value or state and evaluated as such. Boolean conditions only require a desired Boolean result.

The table below outlines the available condition options:

<i>Descriptor</i>	<i>Input Options</i>	<i>Description</i>	<i>Optional</i>
<b>C</b>	V/S/B	Condition type: v=value, S=state, B=boolean	No
<b>ID</b>	String	Unique condition ID	No
<b>D</b>	String	Condition description	Yes
<b>HW</b>	String	Hardware address ID	No (for value and state conditions), Yes (for others)
<b>TV</b>	Float	Test value	No (for value conditions), Yes (for others)
<b>TS</b>	ON/OFF	Test state	No (for State condition), Yes (for others)
<b>DS</b>	TRUE/FALSE	Desired state	No (for Boolean

<i>Descriptor</i>	<i>Input Options</i>	<i>Description</i>	<i>Optional</i>
			condition), Yes (for others)
<b>TO</b>	> , < , =	Test operators	No (for value condition), Yes (for others)

For example, a value condition contains a reference to a temperature sensor, has a test operator of 'greater than' and a test value of 50F. So if the value retrieved from the sensor is greater than 50F, the condition evaluates to true.

Conditions can be grouped together using the Boolean operators providing a great deal of flexibility. Available Boolean operators include: 1) AND (&&), OR (||), and NOT (^).

Conditions are identified by enclosing [ and ] brackets. Multiple conditions may be grouped together using ( and ). See the examples section below.

### **Section 6.1.2 – Responses**

A plan includes a list of responses that are executed when the plan's expression evaluates to true. Included with the jHomeNet distribution are three default response types and corresponding editors. They include: 1) message response 2) device response 3) email response.

A message response is the most basic and simply displays a text message to the standard output when the response is executed.

A device response allows the operator to define a hardware device output. For example, a device response might be to turn a light on or off.

The email response will send an email when executed. The destination email address, subject, message, among other details are all configurable by the operator.

The system allows developers to develop and install custom responses and corresponding editors.

(to be updated...)

### **Section 6.1.3 – Examples**

Below is an example expression which consists of two conditions. Condition #0001 is a value condition with a reference to hardware 0001 with a test value of 50 and a test operator of greater than. Condition #0002 is also a value condition with a reference to hardware 0002 with a test value of 75 and test operator of

greater than. When either of the conditions evaluates to true, the expression evaluates to true.

### Sample expression

```
( [C:V;ID:0001;D:Test;HW:0001;TV:50;TO:>] ) ||  
( [C:V;ID:0002;D:Test;HW:0002;TV:75;TO:>] )
```

## **Section 6.2 – Plug-ins**

The jHomeNet server has built-in plug-in support to enable third parties to add additional functionality through plug-ins. In particular, the latest release of the jHomeNet server software includes plug-in support to allow third parties to add additional CLI commands. Additional plug-in support may be added in future releases of the software. The purpose of this section is to provide a brief overview of plug-in development and installation.

### **Section 6.2.1 – Console Plug-ins**

The built-in plug-in support is enabled through the Java Plugin Framework (JPF) open-source project.

To create a new command for the jHomeNet server console, create a new command class that implements the `jhomenet.server.console.command.Command` interface (refer to the API documents for further information). Alternatively, you may also subclass the `jhomenet.server.console.command.AbstractCommand` class to create a new command. The `AbstractCommand` class provides a few additional utility methods that are helpful while printing information to the console. You will need to include the jHomeNet server Jar file on your classpath in order to successfully compile the new command.

Once the new command has been developed and compiled, a new console command `plugin.xml` file needs to be developed in order to import the new command into the jHomeNet server plug-in manager. Included with the jHomeNet server distribution is a main console plug-in file, `plugin.xml`. Refer below for the included `plugin.xml` main console plug-in file.

```
<?xml version="1.0" ?>  
<!DOCTYPE plugin PUBLIC "-//JPF//Java Plug-in Manifest 0.5"  
    "http://jpf.sourceforge.net/plugin_0_5.dtd">  
<plugin id="jhomenet.server.plugin.console" version="1.0">  
    <extension-point id="main-console-plugin">  
        <parameter-def id="class" />  
    </extension-point>  
</plugin>
```

The main console plug-in ID is `jhomenet.server.plugin.console`, the plug-in version is `1.0`, and the plug-in extension point is `main-console-plugin`. These parameters will be required for any new console command plug-ins.

A sample new CLI command plug-in file is included below for a plug-in class called `jhomenet.addon.plugin.console.TestCommand`. The new `TestCommand` plug-in class extends the `AbstractCommand` class in the `jHomeNet` server distribution.

```
<?xml version="1.0" ?>
<!DOCTYPE plugin PUBLIC "-//JPF//Java Plug-in Manifest 0.5"
    "http://jpf.sourceforge.net/plugin_0_5.dtd">
<plugin id="jhomenet.addon.plugin.console" version="1.0">
  <requires>
    <import plugin-id="jhomenet.server.plugin.console" />
  </requires>
  <runtime>
    <library id="test-console-plugin" path="classes/" type="code" />
  </runtime>
  <extension plugin-id="jhomenet.server.plugin.console" point-id="main-console-
plugin"
    id="test-console-plugin">
    <parameter id="class" value="jhomenet.addon.plugin.console.TestCommand"
/>
  </extension>
</plugin>
```

Once the new CLI command `plugin.xml` file has been developed and the class files built, put them in the `jHomeNet` `plugins` folder. In particular, create a new folder in the `plugins` folder that matches the extension plugin ID defined in the `plugin.xml` file. In the case of the example above, a `jhomenet.addon.plugin.console` folder was created. In that folder place the new console command `plugin.xml` file and create a new `classes` folder. In the `classes` folder place the new console command compiled Java class files. For an example, refer to the folder layout below.

```
<root jHomeNet server folder>
|-- conf
|-- data
|-- images
|-- jhomenet
|-- lib
|-- persistence
|-- plugins
    |-- jhomenet.addon.plugin.console
        |-- classes
            |-- jhomenet
                |-- addon
                    |-- plugin
                        |-- plugin
                            |-- console
                                |-- TestCommand.class
        |-- plugin.xml
    |-- jhomenet.server.plugin.console
        |-- plugin.xml
```



## Section 7 – Development Environment

### Section 7.1 – My Setup

My biggest hope is that others will find the jHomeNet project useful and will want to contribute to the project. This section explains the development environment that I currently use to develop the jHomeNet suite of applications.

The jHomeNet suite actually consists of several smaller sub-projects (or packages). At the time of this writing they include:

- jhomenet-commons
- jhomenet-ui
- jhomenet-server

These three sub-projects are required in order to run the jHomeNet suite. Lately I've been working on a remote client for the jHomeNet suite. It's in the jhomenet-client sub-project.

The first thing required in order to develop the jHomeNet application is a Java compiler. While the JRE is all you need to actually run the jHomeNet application you'll need a Java compiler to compile and build the project from source. I have been using the latest 1.6 release of the JDK from Sun Microsystems. You'll need a 1.6 compliant JDK in order to compile and build the project. You can download the latest JDK from <http://java.sun.com>.

I also use Apache Ant (<http://ant.apache.org>) to build the sub-projects. Each sub-project includes a `build.xml` build file. I've been using version 1.7.0 of Apache Ant.

I also have been using Eclipse as my IDE. The latest stable version that I have been using is version 3.3.0. You can download the latest version from <http://www.eclipse.org>. I haven't installed any special plug-ins other than an XML editor to help edit some of the XML configuration files but you can do this by simply using Wordpad or VI.

All the source code for the jHomeNet project is freely available from the Sourceforge website. In particular, I use Subversion as the software revision control system. I primarily use two Subversion clients: Tortoise SVN (<http://tortoisesvn.tigris.org>) which is a Windows Explorer client and Subclipse (<http://subclipse.tigris.org>) which is an Eclipse Subversion plug-in client. Both I have found work very well and I generally use them interchangeably.

Once you've got your favorite Subversion client installed it's time to checkout the jHomeNet projects (actually, you'll be checking out as a minimum the three sub-projects listed above). Unless you have developer access the Subversion

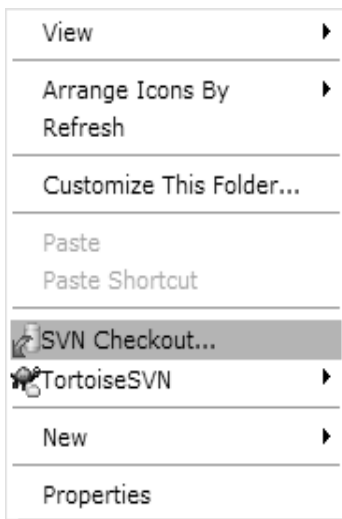
repository is read only but that won't stop us from getting started. First, start by creating a development directory. I usually like to have the following directory layout although your personal preferences will dictate your particular setup:

```
c:\dev\ref
c:\dev\workspace
```

I typically like to keep copies of interesting projects in my `ref` folder and keep all active projects (including the checked out source code for the jHomeNet sub-projects) in my `workspace` folder.

Once you've chosen your working directory it's time to checkout the actual jHomeNet source. As provided on the Sourceforge website, access to the main jHomeNet Subversion repository uses the following URL:

```
https://jhomenet.svn.sourceforge.net/svnroot/jhomenet jhomenet
```

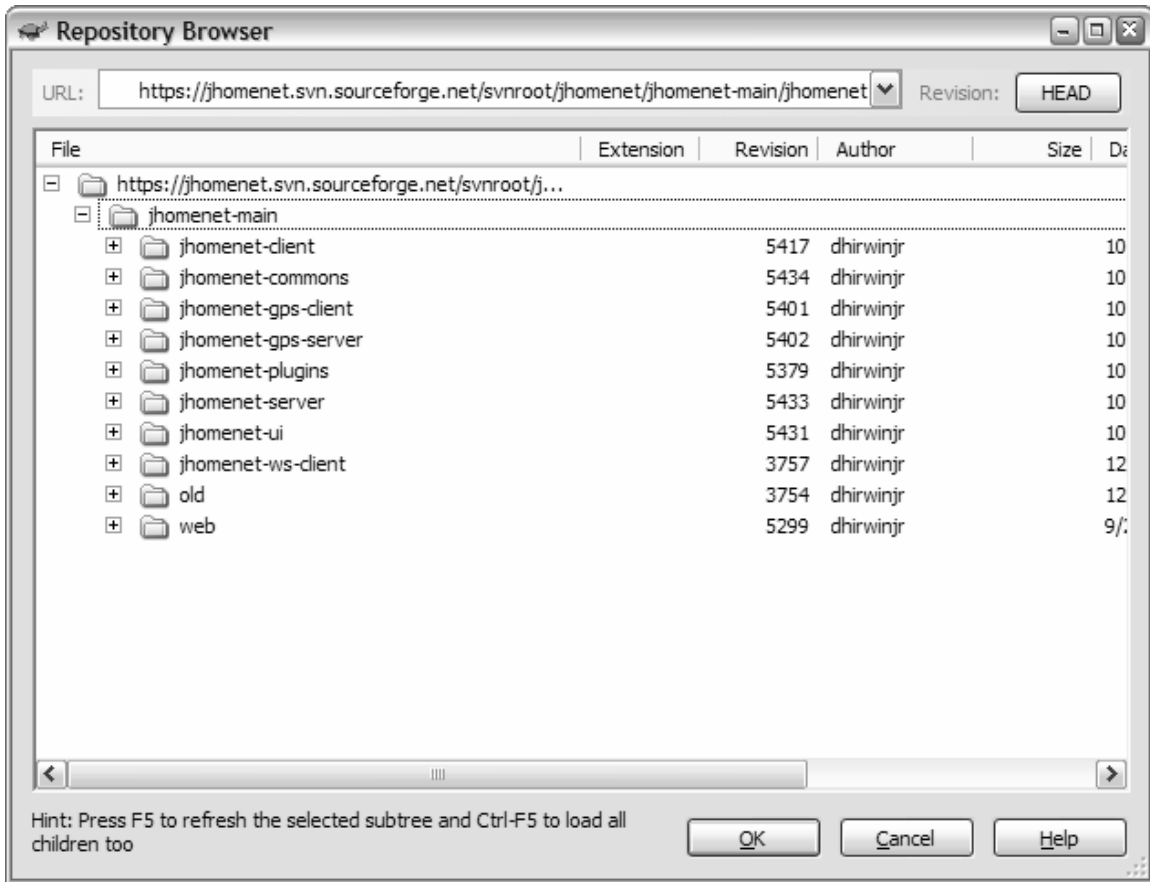


We'll start by checking out the `jhomenet-commons` sub-project. For the purpose of this demonstration I'll be using the Tortoise SVN tools. In your working directory right-click and you should get a drop down window (see left). Select the "SVN Checkout..." option.

Next you'll be presented with a checkout window that allows you to enter the repository URL (see above) and the desired output folder (for example, `C:\dev\workspace\jhomenet-commons`). Enter the repository URL from above and then click on the "..." button next to the URL text field to choose the jHomeNet sub-projects. Below is a screen shot of the current list of available sub-projects. As you can see

there are several sub-projects beyond those listed above but for the time being we'll only be concerned with those three.





Select the `jhomenet-commons` and expand the folder. You'll see three sub-folders: `branches`, `tags`, and `trunk`. Click on the `trunk` folder and then click the `Ok` button. In total the `jhomenet-commons` repository URL should now be set to:

```
https://jhomenet.svn.sourceforge.net/svnroot/jhomenet/jhomenet-main/jhomenet-commons/trunk
```

Next click on the `Ok` button to actually checkout the source code. You may be prompted that the folder doesn't already exist. Click on the `Yes` button to continue. The SVN client now takes care of checking out all of the source code, images, and build files required to build the `jhomenet-commons` sub-project. Depending on your network connection it may take a few minutes as there's about 9.3 MB of data to download. Once it's finished click on the `Ok` button. Now you're free to explore the contents of the `jhomenet-package` sub-project.

But checking out the `jhomenet-commons` sub-project really won't get you very far as it's only a piece to the larger puzzle. You'll also need to check out the `jhomenet-ui` and the `jhomenet-server` sub-projects by following similar steps that I just outlined.

Once you have all three sub-projects checked out onto your workstation you're now ready to begin developing. To start the Ant `build.xml` file that's included

with the `jhomenet-server` sub-package actually can take care of building all three sub-projects using a single call. This is quite helpful because you don't need to go into each sub-project and compile the projects separately, then copy the newly built Jar file into one or more of the dependent sub-projects and then build that sub-project and so on (remember, the `jhomenet-ui` sub-project depends on the `jhomenet-commons` package, and the `jhomenet-server` package depends on both the `jhomenet-commons` package and the `jhomenet-ui` package). However, in order to do this you need to edit the included `build.properties` file in the `jhomenet-server` root folder. In particular, open the file in your favorite text editor and scroll down to the `jHomeNet suite full-build dependency properties` section towards the bottom of the file. You'll need to edit the `commons-package.dir` and `ui-package.dir` values to point to your actual `jhomenet-commons` and `jhomenet-ui` sub-project locations. Once you've made these changes you should now be ready to begin compiling.

You can compile the full `jHomeNet` suite by typing at the command line in the `jhomenet-server` root directory:

```
D:\workspace\jhomenet-server>ant build-suite
```

This of course assumes that you have Apache Ant properly installed and configured. This Ant call will build the `jhomenet-commons`, `jhomenet-ui`, and the `jhomenet-server` sub-projects. It will also create a Windows batch (`server_dev.bat`) file that you can use to run the newly compiled source files. Once the compilation is complete and now errors were reported you can start the development server by type `server_dev` at the command line.

And that should be it for getting you up and developing.

## ***Section 7.2 – Other Issues***

There are times when you may want to clear away all of the previously built Java class files and start from scratch. Fortunately the `jhomenet-server` sub-project's `build.xml` file includes a task that does just this. At the command line you can run the following:

```
D:\workspace\jhomenet-server>ant build-clean-suite
```

This first cleans all of the build folders for the three sub-projects and then builds the full `jHomeNet` suite from scratch.

If you're getting errors during compiling and it looks like either the `jhomenet-commons` or `jhomenet-ui` Jar files don't contain the correct API methods, it's possible that an older copy of the `jhomenet-commons` or `jhomenet-ui` Jar file is in the `jhomenet-server` sub-project's `lib` folder. This may especially happen between releases when a sub-project's version is incremented and the sub-project's Jar file changes (for example, from `jhomenet-commons-0.5.2.jar` to

jhomenet-commons-0.5.3.jar). Delete all the jhomenet-commons and jhomenet-ui jar files and then run the `build.xml` file again. This should fix any compilation issues.

## Section 8 – FAQs

### Section 8.1 –FAQs

When either compiling or running the application, because it's still under active development, errors may occur. Below is a list of possible errors a user might receive.

#### *Compiling and initializing database*

The following error may be received while compiling the source and generating the necessary database using the `schemaexport` Ant task.

```
Schema text failed: Error reading resource: com/foo/SomeFile.hbm.xml
```

This may mean that not all the properties defined in the `SomeFile.hbm.xml` file are present in the actual Java file. For example, if the primary key ID is defined in the hbm file but not in the Java file (along with the appropriate getter/setter methods), then this error will result.

## Section 9 – Sample Configuration Files

This section contains some sample configuration files. The most up-to-date copies are found in the respective Subversion repository.

### **Section 9.1 – server.cfg.xml**

Sample server.cfg.xml configuration file:

```
<?xml version="1.0" encoding="UTF-8"?>
<!-- ===== -->
<!-- jHomenet server configuration file. -->
<!-- ===== -->
<jhomenet-config>

    <!-- ===== -->
    <!-- Startup configuration information. -->
    <!--
    <!-- Known nodes include:
    <!-- console : defines status of console view at startup -->
    <!-- Known attributes include:
    <!-- display : define the type
    <!-- Known display values include:
    <!-- true/false : true for console startup, false for GUI -->
    <!-- ===== -->
    <startup-config>
        <console display="false" />
        <hardware-polling start="false" />
    </startup-config>

    <!-- ===== -->
    <!-- Hardware configuration definition. If nothing is defined, it -->
    <!-- defaults to an XML configuration using hardware.cfg.xml as -->
    <!-- the hardware configuration filename. -->
    <!--
    <!-- Known attributes include:
    <!-- type : define the type (see below) -->
    <!-- filename : for XML or TXT based configurations only -->
    <!-- Known hardware configuration types include:
    <!-- XML : For XML based hardware configuration-->
    <!-- TXT : For TXT based hardware configuration-->
    <!-- (not yet developed) -->
    <!-- hibernate : For Hibernate based hardware configuration -->
    <!-- (not yet developed) -->
    <!-- ===== -->
    <hardware-config type="XML" filename="hardware_test.cfg.xml" />

    <!-- ===== -->
    <!-- User authentication configuration -->
    <!-- ===== -->
    <authentication-config>
        <type>simple</type>
    </authentication-config>

    <!-- ===== -->
    <!-- Network configuration -->
    <!-- ===== -->
    <network-config>
        <firewall-enabled>>false</firewall-enabled>
    </network-config>

    <!-- ===== -->
    <!-- Work queue configuration -->
    <!-- ===== -->
    <workqueue-config>
        <threadsize>5</threadsize>
    </workqueue-config>
```

```
</jhomenet-config>
```

## **Section 9.2 – hardware.cfg.xml**

Sample hardware.cfg.xml configuration file:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
    jHomenet server hardware configuration file

    Use this file to define and configure jHomenet server hardware properties.
    This includes:

    1) Hardware container manager definitions
    o hardware container manager configuration filename (optional)
    2) Hardware definitions including the following properties:
    o hardware classname (required)
    o description (optional)
    o icon filename (optional)
    o compatible driver hardware (optional)

    This file is parsed at the server start and any hardware not present in this
    configuration file will not be available to the server.

    Id: $Id: hardware.cfg.xml 1078 2005-12-21 22:58:45Z dhirwinjr $
-->
<hardware-configuration>

    <!-- ===== -->
    <!-- Define the available hardware container loaders          -->
    <!-- classnames.                                           -->
    <!-- ===== -->
    <hardware-container-loader
        classname="jhomenet.server.hw.driver.onewire.OneWireContainerLoader" />
    <hardware-container-loader
        classname="jhomenet.server.hw.driver.X10.X10ContainerLoader" />

    <!-- ===== -->
    <!-- Define the hardware persistence layer classname          -->
    <!-- ----- -->
    <!-- Known hardware persistence types include:              -->
    <!-- XML              : For XML based hardware persistence    -->
    <!-- hibernate        : For Hibernate based hardware persistence -->
    <!-- ===== -->
    <hardware-persistence-layer type="hibernate" />

    <!-- ===== -->
    <!-- Define the hardware data persistence layer.              -->
    <!-- ----- -->
    <!-- Known attributes include:                                -->
    <!-- type              : define the type (see below)          -->
    <!-- filename          : for XML or TXT based configurations only -->
    <!-- Known hardware data persistence types include:          -->
    <!-- XML              : For XML based hardware data persistence -->
    <!-- TXT              : For text based hardware data persistence -->
    <!-- hibernate        : For Hibernate based hardware data persistence -->
    <!-- ===== -->
    <data-persistence-layer type="hibernate" />

    <!-- ===== -->
    <!-- Sensor hardware definitions                              -->
    <!-- ===== -->

    <!-- Door sensor -->
    <!--
        <hardware
```

```

        classname="jhomenet.server.hw.sensor.DoorSensor"
        description="Door sensor"
        icon-filename="contact.png"
        compatible-driver-hardware="DS2406">
    </hardware>
-->

<!-- Humidity sensor -->
<!--
    <hardware
        classname="jhomenet.server.hw.sensor.HumiditySensor"
        description="Humidity sensor"
        icon-filename=""
        compatible-driver-hardware="">
    </hardware>
-->

<!-- Light sensor -->
<hardware classname="jhomenet.server.hw.sensor.LightSensor"
    description="Light sensor" >
    <compatible-driver-hardware type="DS2438"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireVoltageDriver">
    </compatible-driver-hardware>
</hardware>

<!-- Lightning sensor -->
<hardware classname="jhomenet.server.hw.sensor.LightningSensor"
    description="Lightning sensor" >
    <compatible-driver-hardware type="DS2423"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireCountDriver">
    </compatible-driver-hardware>
</hardware>

<!-- Barometric pressure sensor -->
<!--
    <hardware
        classname="jhomenet.server.hw.sensor.BarometricSensor"
        description="Barometric pressure sensor"
        icon-filename=""
        compatible-driver-hardware="">
    </hardware>
-->

<!-- Rain sensor -->
<!--
    <hardware
        classname="jhomenet.server.hw.sensor.RainSensor"
        description="Rain sensor"
        icon-filename=""
        compatible-driver-hardware="DS2423">
    </hardware>
-->

<!-- Temperature sensor -->
<hardware classname="jhomenet.server.hw.sensor.TempSensor"
    description="Temperature sensor" >
    <compatible-driver-hardware type="DS1822"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireTempDriver">
    </compatible-driver-hardware>
    <compatible-driver-hardware type="DS18B20"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireTempDriver">
    </compatible-driver-hardware>
    <compatible-driver-hardware type="DS18S20"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireTempDriver">
    </compatible-driver-hardware>
    <compatible-driver-hardware type="DS1920"

```

```

        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireTempDriver">
    </compatible-driver-hardware>
</hardware>

<!-- Wind direction sensor -->
<hardware classname="jhomenet.server.hw.sensor.WindDirectionSensor"
    description="Wind direction sensor">
    <compatible-driver-hardware type="DS2450"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireWindDirectionDriver">
    </compatible-driver-hardware>
</hardware>

<!-- Wind speed sensor -->
<hardware classname="jhomenet.server.hw.sensor.WindSpeedSensor"
    description="Wind speed sensor" >
    <compatible-driver-hardware type="DS2423"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireWindSpeedDriver">
    </compatible-driver-hardware>
</hardware>

<!-- HVAC monitor sensor -->
<hardware classname="jhomenet.server.hw.sensor.HvacSensor"
    description="HVAC sensor" >
    <compatible-driver-hardware type="DS2450"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireADDriver">
    </compatible-driver-hardware>
</hardware>

<!-- ===== -->
<!-- Device hardware definitions -->
<!-- ===== -->

<!-- Switch device -->
<hardware classname="jhomenet.common.hw.device.SwitchDevice"
    description="Light switch device" >
    <compatible-driver-hardware type="SWITCH"
        driver-classname="jhomenet.server.hw.driver.X10.X10SwitchDriver">
    </compatible-driver-hardware>
    <compatible-driver-hardware type="DS2405"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireSwitchDriver">
    </compatible-driver-hardware>
    <compatible-driver-hardware type="DS2406"
        driver-
classname="jhomenet.server.hw.driver.onewire.OneWireTwoChannelSwitchDriver">
    </compatible-driver-hardware>
</hardware>

</hardware-configuration>

```

## **Section 9.3 – x10.conf**

Sample X10.conf configuration file:

```

#-----
# X10 configuration file
# Written by: David Irwin (jhomenet at gmail dot com)
# Last updated: July 23, 2007
#-----

#-----
# Define X-10 network configuration details.
#-----
port = COM1

```



## **Section 9.4 – x10-containers.cfg.txtf**

Sample X10 containers configuration file:

```
#-----
# X10 container configuration file
# Written by: David Irwin (jhomenet at gmail dot com)
# Last updated: July 23, 2007
#-----
#-----
# Define the X-10 hardware. Because the current implementation
# of the X-10 network doesn't support scanning for hardware
# on startup, the hardware must be known before hand. This file
# serves as the hardware setup.
#
# Each hardware object should be defined on a single line in this
# configuration file. The exact format is as follows:
#     hardware-<identifier> = <hardware address>:<hardware type>
# where
#     <identifier>:           this can be any unique identifier; this is
#                             used internally so it does not need to
#                             correspond to anything in particular
#     <hardware address>:    this is the hardware address of the X10
#                             device in (<house code>,<device code>) format
#                             (e.g. A,1)
#     <hardware type>:       this determines the hardware type; current
#                             options include SWITCH. See the server
#                             documentation for more information.
#
# See the JavaDocs for the different types of hardware.
#-----
hardware-001 = A,1:SWITCH
```

## **Section 9.5 – sensor-responsive.cfg.xml**

Sample sensor responsive configuration file:

```
<?xml version="1.0" encoding="UTF-8"?>
<!-- ===== -->
<!-- jHomenet sensor responsive configuration file. -->
<!-- ===== -->
<responsive-config>
  <!-- The persistence type -->
  <property name="persistence.type">hibernate</property>

  <!-- Email configuration -->
  <property name="email.name">Dave Irwin</property>
  <property name="email.hostname">smtp.sbcglobal.yahoo.com</property>
  <property name="email.username">dhirwin@sbcglobal.net</property>
  <property name="email.sender">dhirwin@sbcglobal.net</property>
  <property name="email.replyto">dhirwin@sbcglobal.net</property>
</responsive-config>
```

## **Section 9.6 – hibernate.cfg.xml**

Sample Hibernate configuration file:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE hibernate-configuration PUBLIC
    "-//Hibernate/Hibernate Configuration DTD 3.0//EN"
    "http://hibernate.sourceforge.net/hibernate-configuration-3.0.dtd">

<hibernate-configuration>
  <session-factory>

    <!-- Settings for a MySQL database. -->
```

```

        <property
name="hibernate.dialect">org.hibernate.dialect.MySQLDialect</property>
        <property
name="hibernate.connection.driver_class">com.mysql.jdbc.Driver</property>
        <property
name="hibernate.connection.url">jdbc:mysql://localhost/jhomenet_db</property>
        <!--
        <property name="hibernate.connection.username">root</property>
        <property name="hibernate.connection.password">ek</property>
        -->
        <property name="hibernate.connection.username">root</property>
        <property name="hibernate.connection.password">xtnm21a</property>

        <!-- Use the Hibernate built-in pool for tests. -->
        <property name="connection.pool_size">3</property>

        <!-- Enable auto-commit mode for special cases (integration testing) -->
        <!-- <property name="connection.autocommit">true</property> -->

        <!-- Disable the second-level cache -->
        <property
name="cache.provider_class">org.hibernate.cache.NoCacheProvider</property>
        <property name="cache.use_query_cache">>false</property>
        <property name="cache.use_minimal_puts">>false</property>

        <!-- In eager fetching, only join three tables deep if joins are used -->
        <property name="max_fetch_depth">3</property>

        <!-- Print SQL to stdout, format it nicely -->
        <property name="show_sql">true</property>
        <property name="format_sql">true</property>
        <property name="use_sql_comments">true</property>

        <!-- Drop and then re-create schema on SessionFactory build, for testing -->
        <!-- <property name="hbm2ddl.auto">create</property> -->

        <!-- Use thread-bound persistence context propagation, scoped to the transaction
-->
        <property name="current_session_context_class">thread</property>

        <!-- ===== -->
        <!-- jHomeNet mapping files -->
        <!-- ===== -->

        <!-- User type definitions (these need to be before all other mappings) --
>
        <mapping
resource="jhomenet/commons/persistence/hibernate/UserTypes.hbm.xml" />

        <!-- jHomeNet configuration related mapping files -->
        <mapping resource="jhomenet/server/ServerDatabaseVersion.hbm.xml" />
        <mapping
resource="jhomenet/commons/weather/WeatherGatewayConnectionInfo.hbm.xml" />
        <mapping resource="jhomenet/commons/auth/User.hbm.xml" />
        <mapping resource="jhomenet/commons/event/Event.hbm.xml" />

        <!-- jHomeNet hardware related mapping files -->
        <mapping resource="jhomenet/server/hw/Hardware.hbm.xml" />
        <mapping resource="jhomenet/commons/hw/data/AbstractHardwareData.hbm.xml"
/>

        <!-- jHomeNet sensor response related mapping files -->
        <mapping
resource="jhomenet/commons/responsive/condition/Condition.hbm.xml" />
        <mapping resource="jhomenet/commons/responsive/response/Response.hbm.xml"
/>

        <mapping
resource="jhomenet/commons/responsive/trigger/TriggerWrapper.hbm.xml" />

    </session-factory>
</hibernate-configuration>

```



## Resources & Links

### *Java*

[<http://java.sun.com>] – Official home of Java. Free downloads of Sun Microsystem's JRE and JDK.

[<http://swinglabs.org/index.jsp>] – SwingLabs provides an excellent source of Java UI tools including the SwingX library heavily used in the jHomeNet UI library.

### *1-Wire information*

[<http://www.maxim-ic.com/1-Wire.cfm>] – Official home of 1-Wire network. Good resource for 1-wire hardware datasheets and application notes.

[<http://www.1wire.org>] – Excellent resource for 1-Wire information including installation suggestions and details.

### *Development Tools*

[<http://www.eclipse.org>] – The Eclipse IDE used to assist in most of the software development.

[<http://www.hibernate.org>] – The Hibernate O/RM persistence tool.

[<http://jpf.sourceforge.net>] – The Java Plugin Framework open source project website.

## Appendix A – jHomenet Ant build

### **Build configuration**

Most of the jHomenet build parameters are not actually set in the `build.xml` file. Instead, most build parameters are set in the included `default.properties` file. Here the user can define the project name, version information, and all the project folders including all the build and distribution filenames and folders.

### **Ant tasks**

A few of the defined Ant tasks require additional Jar files not included in the default Ant distribution.

To run any of the defined Ant tasks, from the root jHomenet directory type at a command prompt:

```
ant [task name]
```

The default task is `build`. In most instances when developing the server, a user should only have to type `ant` at the command line.

A description of the currently defined tasks are listed below.

#### *prepare*

Creates the necessary directories.

#### *clean-classes*

This task deletes all the files and folders in the `build/classes` and `dist` folders.

#### *init-build*

This task is used to initialize the build script including creating all the necessary build folders and copying the library and configuration files. This task must be called prior to most other defined tasks.

#### *build*

This is the default task and is responsible for building the source code and putting the compiled class files in the `/build/classes` folder.

This task depends on the `prepare` and `init-build` tasks. This is the default task.

#### *build-clean*

Same as the `build` task except that it deletes all the existing files in the `/build/classes` file (including class and any configuration files). Note: the actual configuration files are stored in the `/resources/conf` folder.

This task depends on the `prepare`, `clean-classes`, and `build` task.

#### *init-db*

This task is used to create the database using Hibernate's schema export tool (`dmb2dll`). This requires that the `Hibernate3.jar` file is located in the `/resources/lib` directory. The Hibernate Jar file is included with the jHomenet distribution.

This task depends on the `build` task.

#### *jar*

This task creates a distribution folder (`dist`) and creates two Jar files in this folder. One Jar file contains all the compiled class files and the second Jar file contains all the necessary library files.

This task depends on the `clean-all` and `build` tasks.

#### *javadocs*

This task calls the `java-docs` tool to create the Java documentation from the source files. The files are created in the `/docs/api` folder.

This task depends on the `prepare` task.

#### *package*

This task creates the distribution folder and copies all the necessary components for an official distribution. This includes creating and copying the API documentation, copying all the source files, copying all the configuration and image files, and copy all the necessary library files.

This task depends on the `clean-all`, `build`, and `javadocs` tasks.

#### *package-zip*

This task zips the contents of the distribution folder (`/dist/jhomenet-server-[versionid]`) and creates a Zip file (`/dist/jhomenet-server-[versionid].zip`).

This task depends on the `package` task.

## Appendix B – Acronyms & Other Information

### Acronyms

API	Application Programming Interface
CLI	Command Line Interface
CRUD	Create, Read, Update, Delete
DAO	Data Access Object
IDE	Integrated Development Environment
JDK	Java Development Kit
JPF	Java Plugin Framework
JRE	Java Runtime Environment
O/RM	Object/Relational Mapping
POJO	Plain Old Java Object
SDK	Software Development Kit
SRP	Sample Responsive Programming